

## Algorithms and Uncertainty

Winter Term 2024/25

### Exercise Set 4

*If you want to hand in your solutions for this problem set, please send them via email to rlehming@uni-bonn.de by Monday evening. Of course, submitting solutions in groups is also possible.*

*If you would like to present one of the solutions in class, please also send an email to rlehming@uni-bonn.de stating **which task** you would like to present in **which of the tutorials**. Deadline for the email is Monday, 10:00 pm. Please note that the tasks will be allocated on a first-come-first-serve basis, so sending this email earlier than Monday evening is highly recommended.*

#### Exercise 1:

(1+4 Points)

Consider the following randomized algorithm for Online Bipartite Matching:

Whenever a vertex  $r \in R$  is revealed, let  $L_r$  be the set of currently unmatched neighbors of  $r$ . Then choose any  $l \in L_r$  uniformly at random and match  $r$  to  $l$ .

- (a) Explain the difference between this algorithm and the Ranking Algorithm from Lecture 7.
- (b) We are given an instance of Online Bipartite Matching with  $n$  offline nodes  $\ell_1, \dots, \ell_n$  and  $n$  online nodes that appear in order  $r_1, \dots, r_n$ . For every  $i \in [n]$ ,  $r_i$  is connected to  $\ell_i$ . Additionally for every  $i \in [\frac{n}{2}]$ ,  $r_i$  is connected to every node in  $\{\ell_{\frac{n}{2}+1}, \dots, \ell_n\}$ . Show that the algorithm achieves an expected competitive ratio of at most  $\frac{1}{2} + \frac{O(\log n)}{n}$  on this instance.

#### Exercise 2:

(3+4 Points)

- (a) Suppose a tourist visits Bonn and wants to try out all the different restaurants in the city. So every evening she uniformly at random picks one of the  $n$  restaurants. Show that the expected number of days she needs for visiting every restaurant at least once is  $\Theta(n \log n)$ .  
**Hint:** You can use that, when performing a sequence of independent trials with success rate  $p$ , the expected number of trials you need until your first success is  $\frac{1}{p}$ .
- (b) Now we have a set of memory items  $P$  of size  $n$  and a cache that can store up to  $k$  items. We assume the cache to be full at the beginning. We need to answer a request sequence  $\sigma = \sigma_1, \sigma_2, \dots, \sigma_m$  where  $\sigma_i \in P$  for all  $i$ . Each time we want to access an item  $x \in P$  one of the following happens:

- If  $x$  is not in the cache we remove one element from the cache and add  $x$  instead. This induces a cost of 1.
- If  $x$  is in the cache we do nothing with a cost of 0.

We define cost of  $\sigma$  to be sum of costs of all request  $\sigma_1, \dots, \sigma_m$ . The goal is to minimize the total cost.

Use Yao's principle and your result in (a) to show that every randomized algorithm for this problem is  $\Omega(\log k)$  competitive.