

Algorithms and Uncertainty

Summer Term 2021

Exercise Set 6

Exercise 1: (3+3 Points)

As in Tutorial 6, Task 2, we consider the Stochastic Vertex Cover problem. The edge set $A \subseteq E$ is uncertain, but drawn from a known probability distribution. The probability that the edge set is $A \subseteq E$ is given by p_A . Our goal is to compute a Vertex Cover of minimum cost for the graph $G = (V, A)$. Before A is revealed, we have to pay c_v^I for v , afterwards $c_v^{II} \geq c_v^I$.

In order to compute a feasible policy, we use the following algorithm which uses an optimal LP solution (x^*, y^*) of the LP from Tutorial 6, Task 2:

1. In the first stage, pick all vertices for which $x_v^* \geq \frac{1}{4}$.
2. In the second stage, when knowing A , pick all vertices for which $y_{A,v}^* \geq \frac{1}{4}$.
 - (a) Show that this algorithm always computes a feasible policy.
 - (b) Show that the expected cost of the computed policy is at most 4-times the expected cost of the optimal policy.

Exercise 2: (3+4+2 Points)

We consider the following modified version of the Boosted Sampling algorithm for Stochastic Steiner Tree from the lecture. The only difference is that it uses ℓ sets S_1, \dots, S_ℓ in the first phase. Show that the approximation guarantee is $\max\{2(1 + \frac{\lambda}{\ell+1}), 2(\frac{\ell}{\lambda} + 1)\}$. To this end, consider the following tasks concerning the cost of the respective phases.

- (a) Give an appropriate analysis for the first phase.
- (b) Give an appropriate analysis for the second phase.
- (c) Combine both results to derive the desired approximation guarantee.